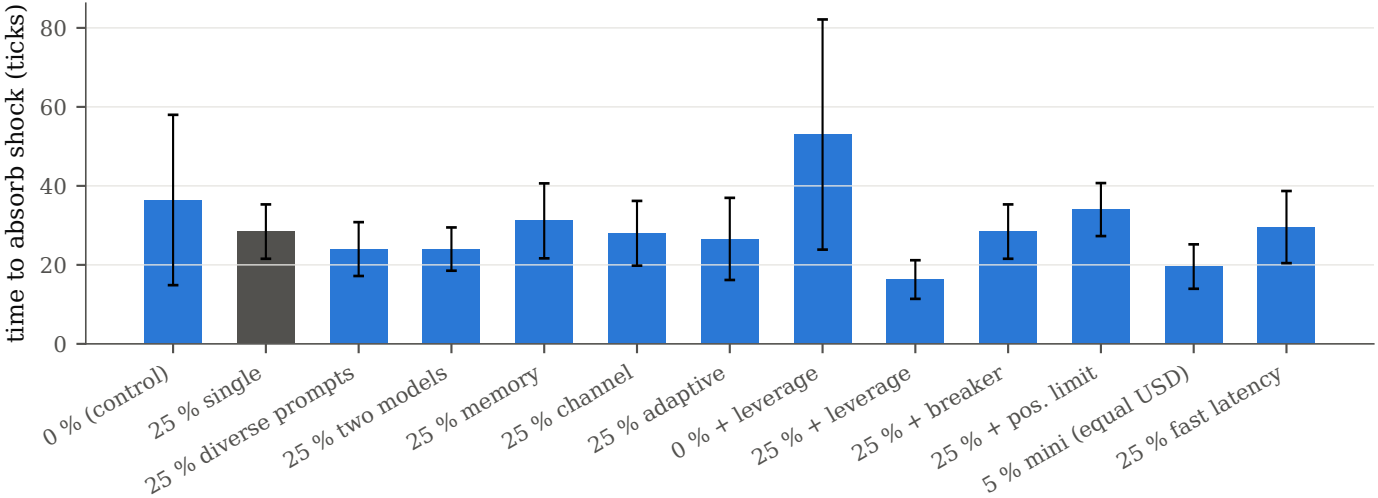

time to absorb shock (ticks)
0
20
40
60
80
0 % (control)
25 % single
25 % diverse prompts
25 % two models
25 % memory
25 % channel
25 % adaptive
0 % + leverage
25 % + leverage
25 % + breaker
25 % + pos. limit
5 % mini (equal USD)
25 % fast latency